**import** java.util.\*;

**public** **class** NumberGame {

**public** **static** **void** main(String[] args) {

Scanner S1 = **new** Scanner(System.***in***);

**int** min = 1;

**int** max = 100;

**int** trial = 7;

**int** number = min + (**int**) (max \* Math.*random*());

**int** num , guess;

System.***out***.println("Choose a number between 1 to 100");

System.***out***.println("Guess the number within 7 trials");

**for** (num = 1; num <= trial; num++) {

System.***out***.println("Guess the number:");

guess = S1.nextInt();

**if** (number == guess) {

System.***out***.println("Yahoo!! You Guessed the Correct Number");

**break**;

} **else** **if** (number > guess) {

System.***out***.println("Guessed Number is less than Actual Number");

} **else** **if** (number < guess) {

System.***out***.println("Guessed Number is more than Actual Number");

}

}

**if** (num > trial) {

System.***out***.println("Ohhh Noo!! You Finished all your Trials.");

System.***out***.println("The Random Number was " + number);

}

}

}